

Sprint Planning

Sprint planning is the event at the start of the sprint where the whole team agree what can be delivered and how it can be achieved.

Work is selected from the product backlog and pulled into the sprint backlog. The work in the sprint backlog is not a commitment, it is a forecast.

Attendees



Developers



Scrum Master



Product Owner

Actions

- Product owner is responsible for bringing a detailed product backlog and explaining it to the developers
- Developers are responsible for creating a plan to implement backlog items. They have the final say on their forecast for the sprint
- The whole team considers how to demonstrate the item as done at the end of the sprint

Why

- PO proposes an increase in product value at the end of the sprint
- The Scrum team collaborates on a sprint goal

What

- Use data from previous sprints to determine how much work to plan
- Review the definition of done
- Select items from the product backlog for the current sprint

Check List

- ✓ Attended by the whole scrum team
- ✓ Time box: 8 hours for a 4 week sprint, proportionally shorter for shorter sprints
- ✓ Break PBIs down into smaller bite size items to help flow
- ✓ The developers have the final say over how much work can be added to the sprint backlog
- ✓ Refer to your definition of ready and done

How

- Decompose selected product backlog items into smaller work items
- Work items should be smaller than 1 day
- Whole team clarifies scope/behaviour
- Agree consensus on the plan

